

Matteo Cenerini

We slipped through our fingers

(for single player percussion, video and electronics)

DESCRIPTION

This piece is written for a modified table with a plexiglass top and a monitor placed underneath.

The performer sits at the short side of the table and plays by striking the plexiglass.

A pre-recorded video, synchronized with the music and accompanied by an audio track, is displayed on the screen below.

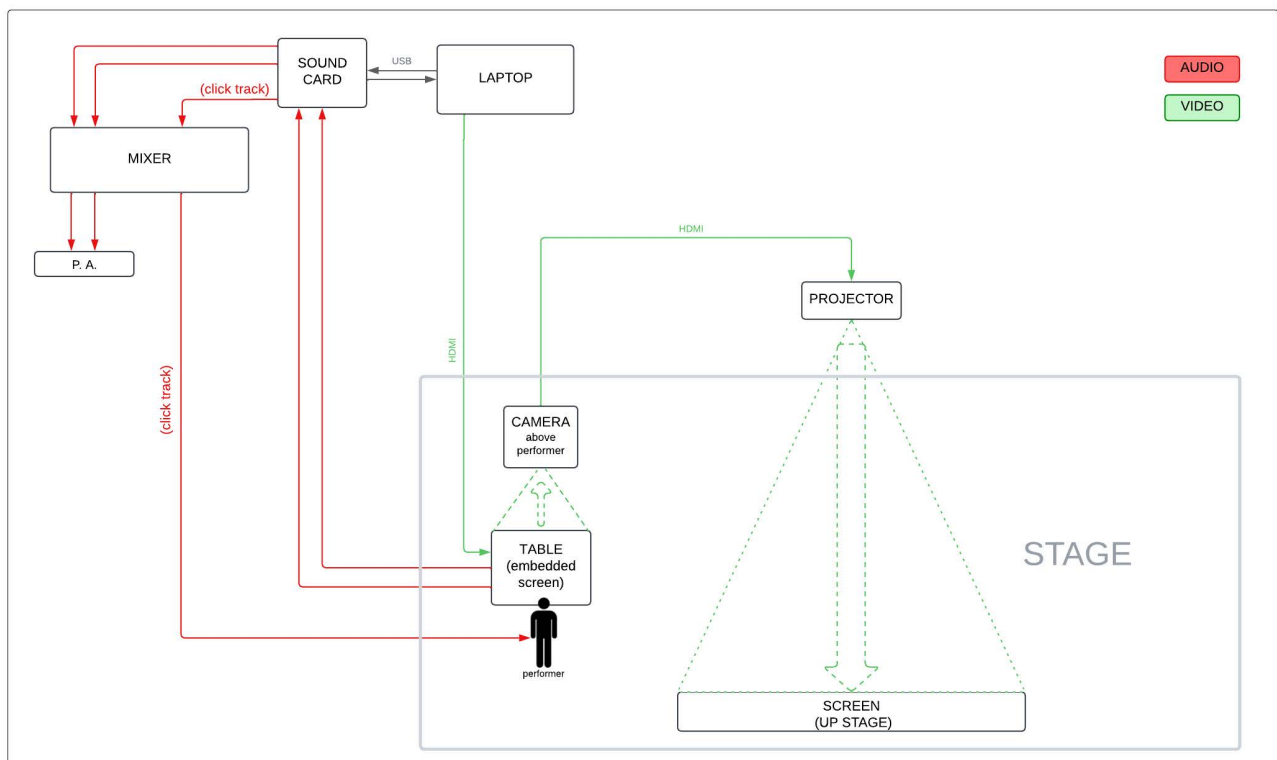
Paper tape strips are attached to the long sides of the table. The performer will be required to rub them with his hands. These strips are carefully placed to ensure the full screen remains visible.

A camera, positioned directly above the table, films the performance. The live feed is then projected onto a screen at the back of the stage.

The table's surface is amplified using two contact microphones. Their signal is sent to a computer via a soundcard, where the sound is processed in real time through a MaxMSP patch.

The performer also uses a MIDI controller to trigger cues that activate various live audio effects applied to the amplified table sound

TECHNICAL RIDER



NOTATION

General indication:

To keep the screen as visible as possible, when possible, try not to remain leaning over the table while playing. During the rests, always try to avoid keeping your hands suspended above the table.

Hand playing modes



Tap with fingertips. In the strips clef, it also refers to rubbing with fingertips.



Play with the palm of the hand, keeping the hand fully open.



Tap with the fingertips of both hands.



Tap with palms of both hands.



Tap with knuckles.



Play with the palm of the hand, with a very fast movement, but not too loud, starting from far away from the table. Like catching something that is running away.



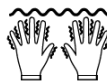
Tap with a fist on the table, using the outer side of the fist (the side closest to the pinky).



Scratch strips with nails.



Strike with the outer edge of the open hand, like a karate chop.



Tap all fingers alternately to create a roll, as fast as possible.



Tap with the tip of the index and/or middle finger, keeping the hand positioned perpendicular to the table.



Place one hand over the other and perform a roll by alternately tapping all fingers on the back of the lower hand's fingers. This will produce a very quiet sound.



Mute: Keep the hand on the table to avoid any resonance.



Perform with the indicated hand: Right (R) or Left (L). If no hand is indicated, choose freely which hand to use.



After the stroke, continue muting until indicated.



After the stroke, keep the hand in position until the end of the line.

Clefs

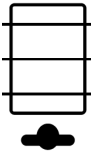


Table clef: Lower note positions indicate playing closer to the performer, while higher note positions indicate playing toward the far side of the table.

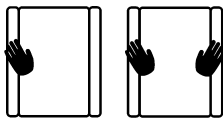


Strips clefs: The two trigrams refer to the left (L) and right (R) strips on the top of the table. The performer is required to rub the strips at the indicated positions.

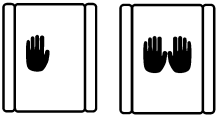


As in the previous case, lower positions indicate playing closer to the performer, while higher positions indicate the opposite.

Horizontal positions



Rub one or both hands on the strips.



Rub one or both hands on the glass, almost no sound.

Ties



Dashed ties indicate keeping the hand in position without any movement or sound.

Electronics cues



Midi controller buttons to activate audio effects.

We slipped through our fingers

$\text{♩} = 120$

1

finger pads [always leave hands over the table, also during pauses]

Table

p

6

hand palm

Table

9

Palm muting (Play rhythm with knuckles, while stop the table vibrations with wrist and palm)

P.M.

Table

13

P.M.

Table

mf

17

Table

mp *p* *sempre p*

21

Table

mf

Palm muting

24

Table

mf

28

Table

5

Table

35 *mf* *p* P.M.

Table

38 *mf* *f* P.M.

Table

43 *mp*

Table

47 *f* *mp* *f*

Table

51 *mp* *p* *mf* L

Table

55 *f* *mf* L R two hands

Table

59 *sfz* R [remove hands from table]

a little slower ♩ = 100

[remove hand after every stroke]

63 **2**

Table

f

70

Table

mp

77

Table

f *mp*

keep R hand on the table
(Unless asked to hold, lift hand immediately after striking.)

83

Table

f *mp* *f* *f* *mp*

88

Table

f *mp* *f* *p* *f* *f*

93

Table

sfz *mf* *mp* *f*

97

Table

f *f* *mp* *f*

101

Table

p *mp*

keep both hands on the table

Tap all fingers alternately, to create a roll, as fast as possible

106 3 perform all tremolos alternating hands, as fast as possible

Table

mp *ppp*

111 P.M. (tap keeping the heel of the hands on the table)

Table

pp

114

Table

mp *mf* *f* *mp*

118

Table

sfz *mf* fast movement, but not too loud

124

Table

f *sfz* *sfz* *mf*

128

Table

mf *mf* *mf*

133

Table

mf *mf*

137

Table

mf *sfz* *f*

141

Table

6

mp $\triangleleft$ *f*

6

mp $\triangleleft$ *f*

3

mf

6

mp $\triangleleft$ *f*

3

145

Table

f $\triangleleft$ *sfz*

150

Table

3

3

3

3

3

3

155

Table

3

mf $\triangleright$

p $\triangleright$

mf

mf

3

160

Table

f

mp $\triangleleft$ *f*

mf

6

165

Table

mf

f

pp

170

Table

mp

f

f $\triangleleft$ *ppp* $\triangleright$ *sfz*

(R)

(L)

(R)

(R)

4/4

A little faster ♩ = 120

176 **4**

Table

182

Table

188

Table

194

Table

199

Table

203

Table

207

Table

211

Table

215

Table

Detailed description of the musical score: The score is for a table instrument, likely a table tennis paddle, with measures 176 to 215. It begins with a tempo change to 120 beats per minute. The key signature has one sharp (F#). The time signature is 4/4. The score includes various dynamics: *p* (piano), *f* (forte), *mf* (mezzo-forte), *mp* (mezzo-piano), and *pp* (pianissimo). Articulation includes accents and slurs. Fingerings are indicated by L (left) and R (right). The score is divided into measures of 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 2, and 4 measures respectively. The final measure is a double bar line.

219 $\bullet = 52$

5 rub strips with fingerpads, without hitting

Strips

224

Table

Strips

mp pp *mp pp* *mp pp*

228

Table

Strips

mf *mp pp* *mp pp* *mp pp* *mf*

232

Table

Strips

mp pp *mp pp*

236 $\bullet = 148$

Strips

241 6

Table 

245

Table 

249

Table 

253

Table 

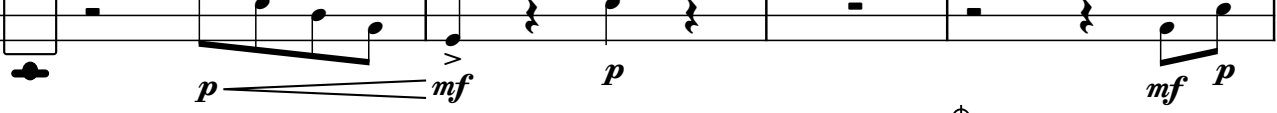
257

Table 

262

Table 

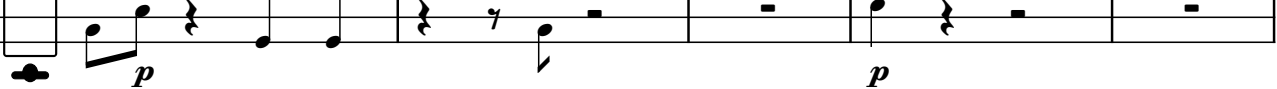
268

Table 

272

Table 

276

Table 

281

Table

Strips

p *mf*

Hand diagrams: Right hand (R) and Left hand (L) with circled R and L, and a circled R with a cross.

285

Table

p *mf*

290

Table

f

294

Table

mp

298

Table

mf *p* *f*

Hand diagrams: Right hand (R) and Left hand (L) with circled R and L, and a circled R with a cross.

302

Table

p *f* *p* *f* *p* *f*

Hand diagrams: Right hand (R) and Left hand (L) with circled R and L, and a circled R with a cross.

306

Table

mf *p* *sfz*

311 quite and relaxed ♩ = 85 only horizontal movement, almost no sound

Strips

7

scratch with nails, without hitting

rub with fingerpads

p (very slow)

ppp

315

Strips

(nails)

(fingerpads)

p (very slow)

ppp

319

Strips

medium fast

slow

fast

fast

medium fast

slow

fast

fast

323

Strips

fast

fast

fast

fast

fast

fast

327

Strips

fast

slow

fast

fast

fast

fast

332

Strips

medium fast

slow

One hand over the other. Play tremolos tapping the fingers on the back of the other hand

medium fast

very slow

ppp

pp

ppp

337

Strips

L

R

3/4

fast

fast

fast

pp

3

ppp

342

Strips

L

R

medium fast

very slow

very slow

slow

very slow

slow

348

Strips

L

R

very slow

very slow

353

Strips

L

R

4/4

very slow

very slow

very slow

358

Strips

L

R

medium slow

extremely slow

medium slow

extremely slow

363

Strips

L

R

ppp

Remove hands, without rub, quite fast

ppp

match your hand palms with those of the silhouette and still